

# THE CROODS

PREHISTORIC PARTY!

## WELCOME TO YOUR PREHISTORIC PARTY GUIDE!

### PLAYABLE CHARACTERS



#### GRUG

Like most dads, Grug is fiercely protective of his family, but in order to keep them truly safe, Grug must learn the difference between surviving and living.

When the family finds themselves without a cave to call home, she must make the right decision for her family - even if it means changing the way they live.



#### UGGA



#### EEP

Her nagging feeling that there might be more to life outside the family cave is confirmed when the Croods embark on a journey of a lifetime.

#### THUNK

Thunk wants to be a great hunter like his dad, but Thunk can't hit the broad side of a mammoth.



#### GRAN

A firm believer in natural selection, Gran doesn't discriminate in who gets selected for what - as long as she gets selected to eat first.

#### SANDY

In a dangerous world full of creatures trying to take a bite out of her, Sandy is not afraid to bite back.



#### GUY

His inventive ideas ultimately expose the Croods to new possibilities... and a new world.





# IT'S SURVIVAL OF THE FUNNEST!

## GAME BOARDS



### Desert

The Desert can be a tough place to live, but the Croods know how to navigate this harsh terrain.



### Jungle

This tropical setting is a stark contrast to the dry and dusty desert. It is as hazardous as it is beautiful, but the Croods face it head on, as a family.



### Gorges

Lush vegetation and massive pillars of stone all make for a stunning environment... just don't look down! The Croods' path will be precarious and they will have to take advantage of shortcuts in order to progress.



### Coral Fields

The Croods confront this never-before-seen beautiful oceanic landscape with bold enthusiasm and wonder.



### Tomorrow

???????





## 30+ PARTY GAMES



### Food Fling

Throw food at the Bear Pear creatures when they open their mouths. Try to feed as many as you can before time runs out!



### Fear the Fur

Race your Macawnivore creature and avoid crashing into walls or falling down pits. First one to the finish line wins!



### Smashing Good Time

Smash as many shells as you can, but don't smash the eggs! First to score five points wins.

## EXTRAORDINARY CREATURES



### Belt

This sloth is the world's first pet, and Guy's best friend.

### Douglas

An unexpected blend of canine and crocodile, his razor sharp teeth mask a friendly demeanor. Thunk makes him his pet.



### Macawnivore

With the body of a tiger and the colorization of a Macaw Parrot, the Macawnivore is an imposing creature who towers over the Croods.

### Bear Pear

These doe-eyed creatures are perfectly camouflaged as hanging fruit, but watch out for their razor sharp teeth!



### Punch Monkey

Fun and charming - until they feel threatened - the Punch Monkeys aren't easily intimidated and, as their name suggests, pack quite a wallop.







# GAME TIPS!

## CONSOLES

**Gameboards** - Get the "powerplay" item as quickly as you can and save it until a player is close to the finish. Then you can use the item to switch places with that player.

**Gameboards** - Find the "Intersection" space and look ahead to pick the shortest path to the finish line. Be warned, sometimes the shortest path has the most hazards.



## HANDHELD

**Mini-Game: Egg Ball** - Bump your opponents and while they are in their stun state, grab the egg and run into your goal.

**Mini-Game: Fear of the Fur** - To save time, jump over the cracks instead of going around them to get you ahead of the race.



# SURVIVAL OF THE FUNNEST!



www.pegi.info

Wii

Wii U

NINTENDO DS

NINTENDO 3DS

The Croods © 2013 DreamWorks Animation L.L.C. ©2013 D3PUBLISHER. Published and Distributed by NAMCO BANDAI Games Europe S.A.S. D3Publisher is a brand of NAMCO BANDAI. Nintendo properties are trademarks of Nintendo. © 2013 Nintendo.

